Landi English 2.0 User Guide

Landi Training Dept.

Version Updates

This User Guide will be revised as the platform updates.

Updated items will be highlighted in <mark>yellow textbox.</mark>

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1. **Schedule**
2. **Installation**
3. **Log in**
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1. Schedule
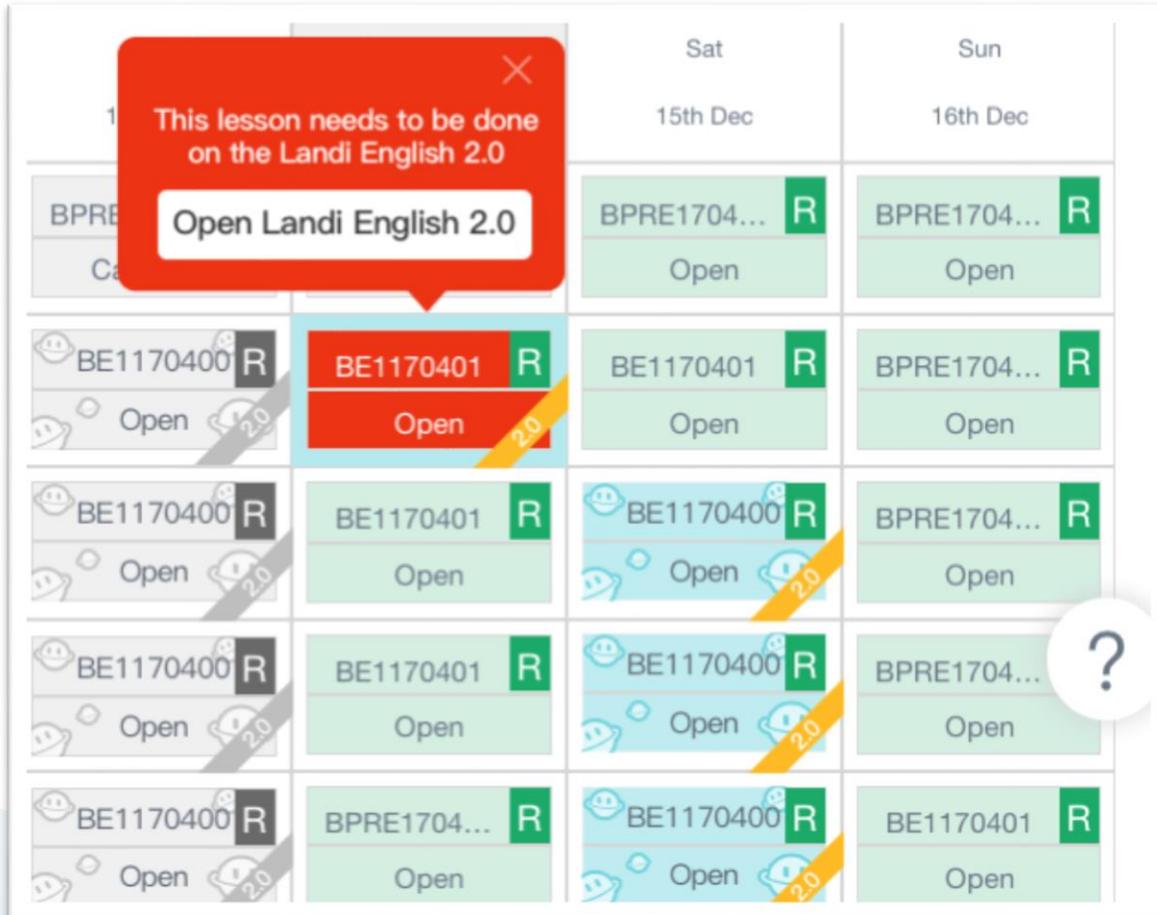
When Landi English 2.0 launches, teachers will start teaching classes of two programs on two platforms, but the schedule remains ONE on Landi Teacher's Page.

All Landi English 2.0 classes will be marked '2.0' on your schedule in order to be distinguished from Landi English 1.0 classes.

It is important to check the schedule timely to avoid missing classes.

By clicking the direct link in the red box, teachers can go to the right platform of each class.

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2. Installation – for Windows

Download link: (please choose Windows)
https://www.landi.com/ToolDownload/planet

System:
Windows 7 and above.

Installation:
Always click 'Next' or 'OK' to finish the installation.

2. Installation – for Mac

Download link: (please choose Windows)
https://www.landi.com/ToolDownload/planet

System:
MacOS 10.12 and above

Installation:
Always click 'Next' or 'OK' to finish the installation.

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3. Log in

Log in to the Landi English 2.0 platform with the SAME account and password of your Landi Teacher's Page.

You can save the account and password by ticking "Remember me" and "Auto login".
If you forget your password, please contact your Operator to reset it.

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4. Main Interface
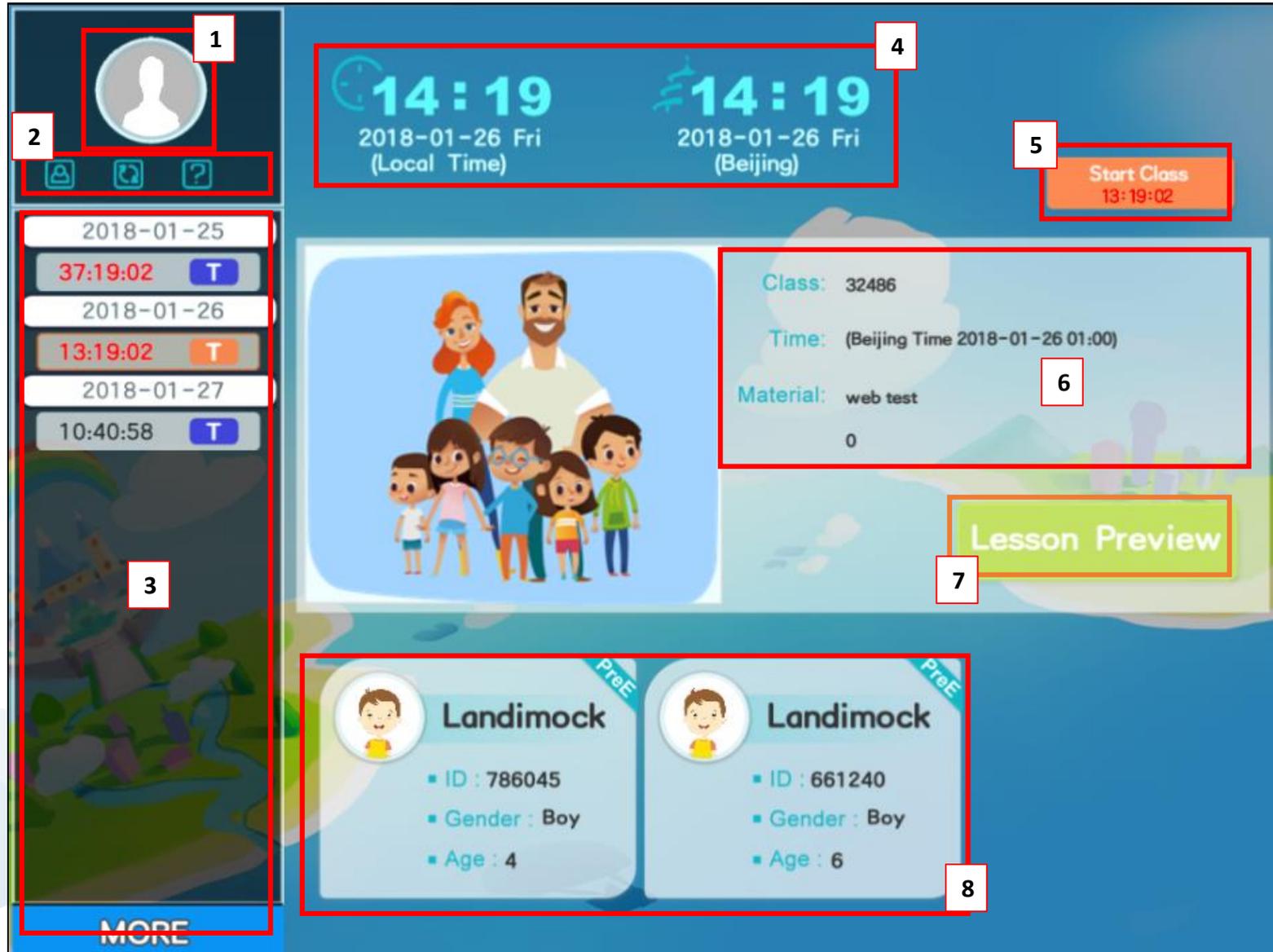
You will see the main interface first when you log in.

1. Profile Photo
2. Toolbar
3. Schedule
4. Clock
5. Start Class/Memo
6. Class Details
7. Lesson Preview
8. Students' Information

4.1 Toolbar

Click here to access Landi Teacher's Page

Click here to access the FAQ page for solutions to common technical issues
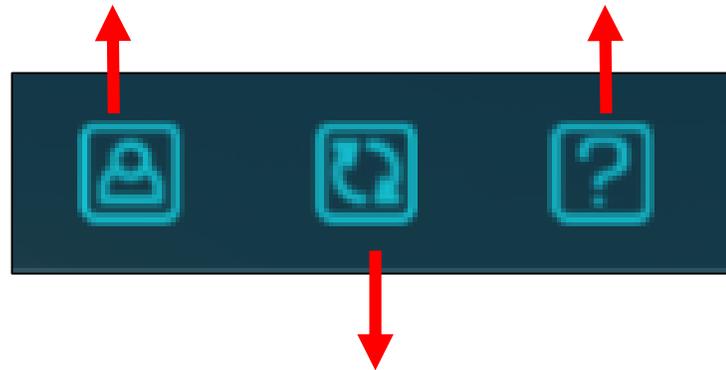
Click here to refresh the schedule

The schedule is automatically refreshed every minute

4.2 Schedule
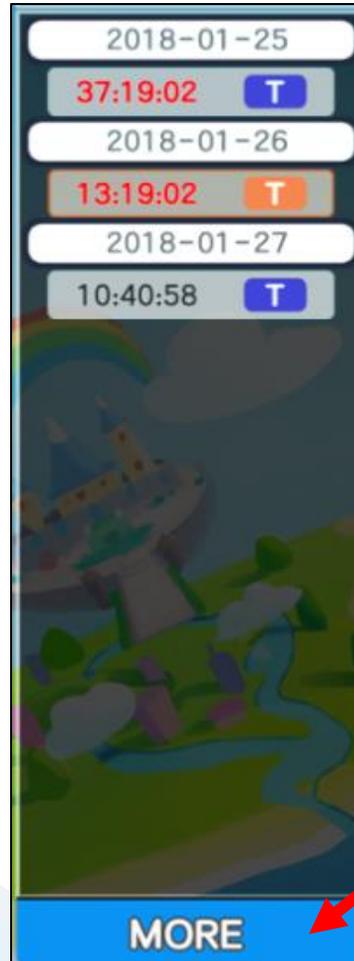
The classes will be labeled as **'R' (Regular Lesson) , 'E' (Experience Lesson),** or **'T' (Test Lesson)**.

The schedule will show the countdown of the upcoming lessons.

Click 'More' to access the complete schedule on Landi Teacher's Page.

4.3 Start Class/Memo
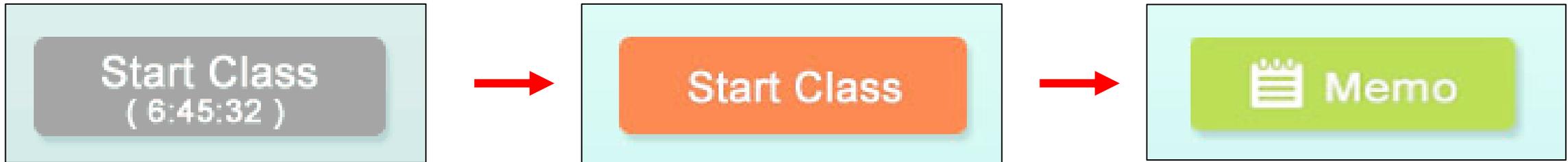
Before class, the 'Start Class' button is grey with a countdown.

Teachers are not able to click this button when it's grey.

10 minutes before the class, the 'Start Class' button turns to orange.

Click to enter the classroom, and class materials will be automatically downloaded.

** Please enter the classroom **at least 2 minutes** before the starting time.*

After class, the button turns to 'Memo'.

Click to write the memo on Landi Teacher's Page.

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4.4 Lesson Preview

For Landi English 2.0, **NO** electronic version of class materials (e.g. PDF, audio, video files) can be downloaded for class preparation.

The **ONLY** way to prepare the class is to log in to the platform and preview the lesson. Teachers can preview the lesson before class at any time.
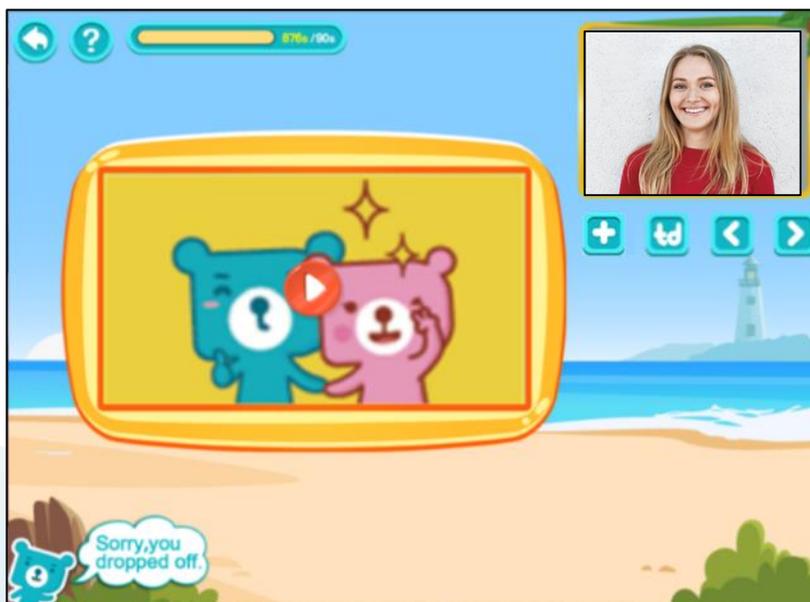
Click 'Lesson Preview' and enter a classroom without students to prepare for classes **IN ADVANCE**.

When you preview the lesson, please never mind the notice 'sorry, you dropped off', because there isn't any student in the classroom

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5.1 Classroom – Highlighter

Right click and hold to circle
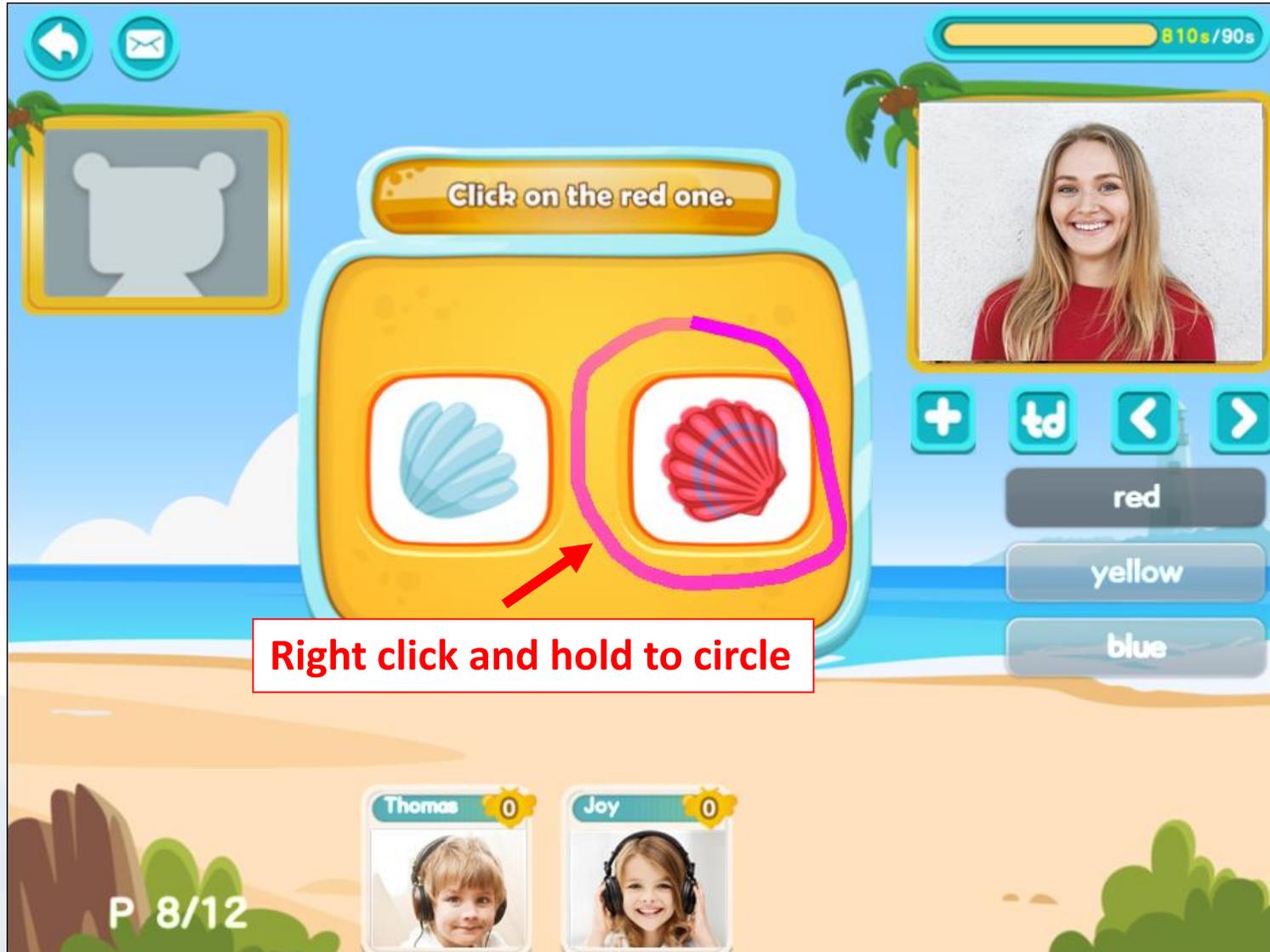
When you enter the classroom, **right click and hold** anywhere on the page, you can draw a line on the screen. Meanwhile students can see the same line you draw.
With this function, you can easily point out the object on the page.

5.2 Classroom – Countdown
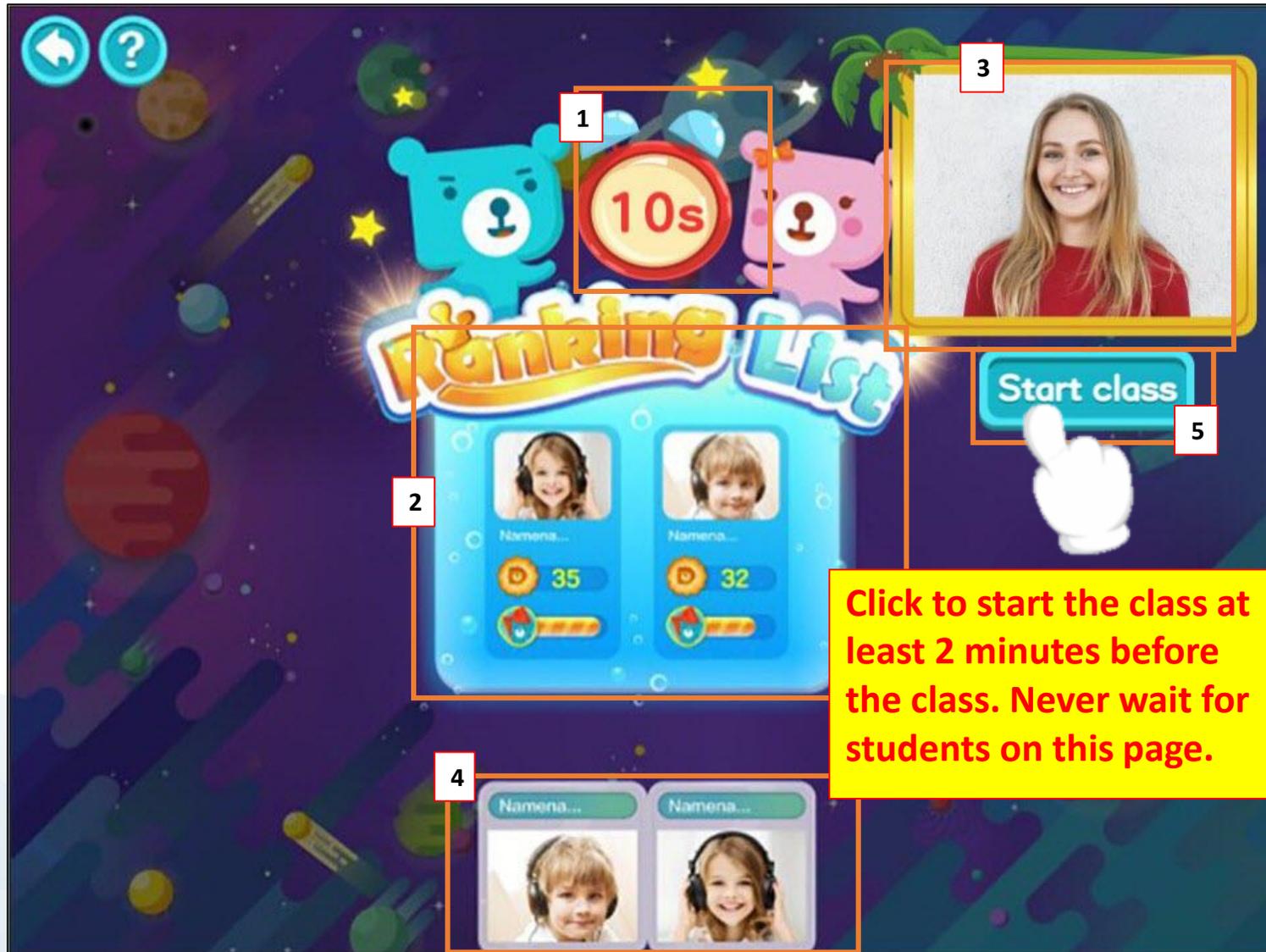
Before meeting the teacher, students have **a 15-minute preview session** guided by videos and interactive games. Two students go through the contents and compete with each other in 15 minutes. When they complete, there will be a ranking list showing the results.

1. Countdown
2. Ranking list
3. Teacher's video
4. Students' videos
5. Start Class

Click to start the class at least 2 minutes before the class. Never wait for students on this page.

5.3 Classroom – Lead-in

Each lesson is divided into TWO modules (islands).

At the beginning of each module (island), there is a Lead-in page, on which the teacher greets to the students and make a brief introduction of what to do next.

1. Island 1 - Teaching Module
2. Island 2 – Practice Module

Click ▶ **to move on to the Teaching Module**

5.4 Classroom - Teaching Module
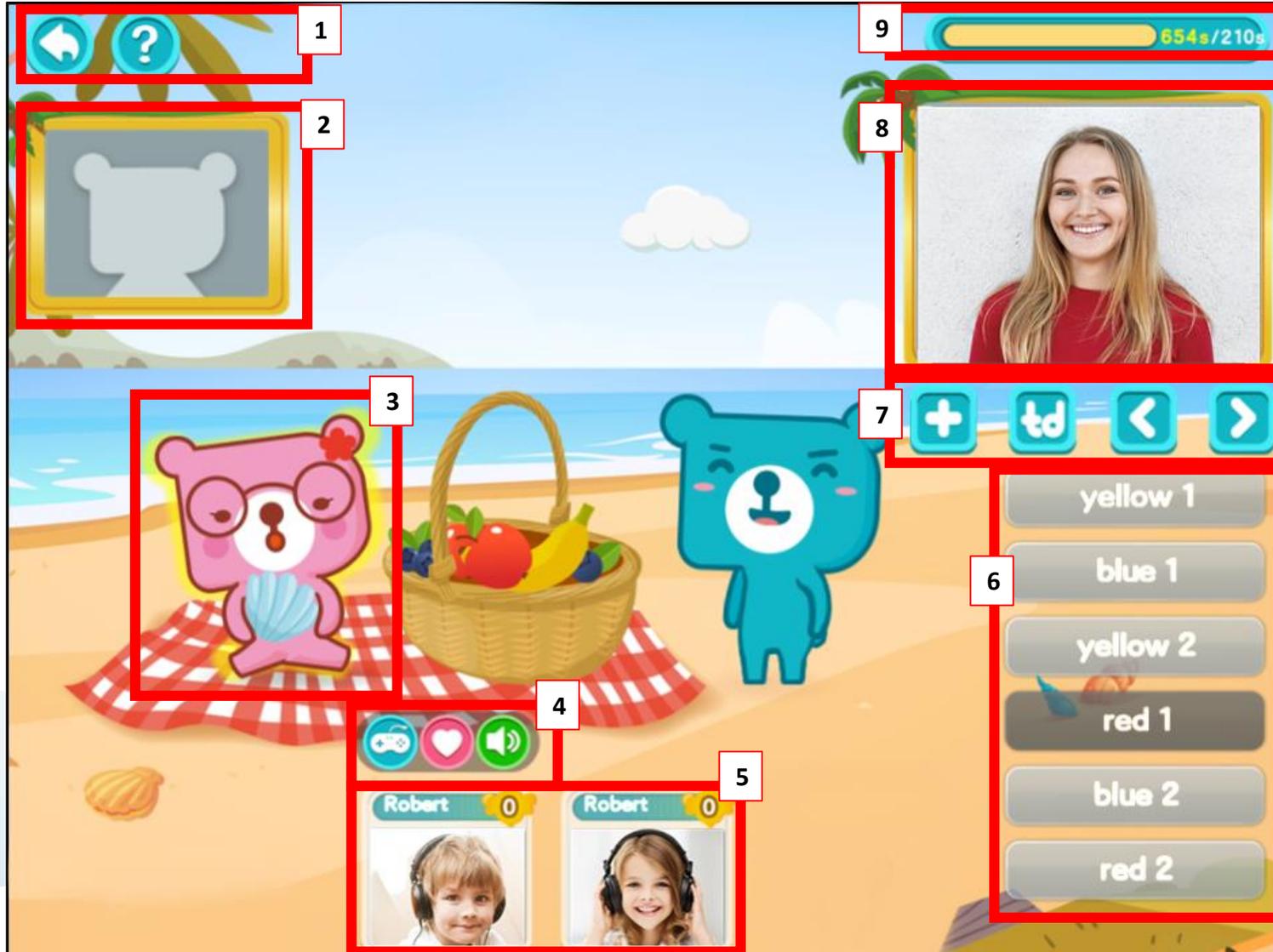
1. Back & Helpdesk

2. Student's Video (when empowered)

3. Highlighted Areas

4. Student Toolbar

5. Student's Video (not empowered)

6. Target Vocabulary/Sentence Bank

7. Main Toolbar

8. Teacher's Video/Teacher's Guide

9. Timer

5.4.1 Highlighted Areas

Example 1

On each page, follow the teacher's guide to click all the **highlighted areas** until there is nothing highlighted on the page.

Please look at the Teacher's Guide and the page closely to avoid missing information.

5.4.1 **Highlighted Areas**
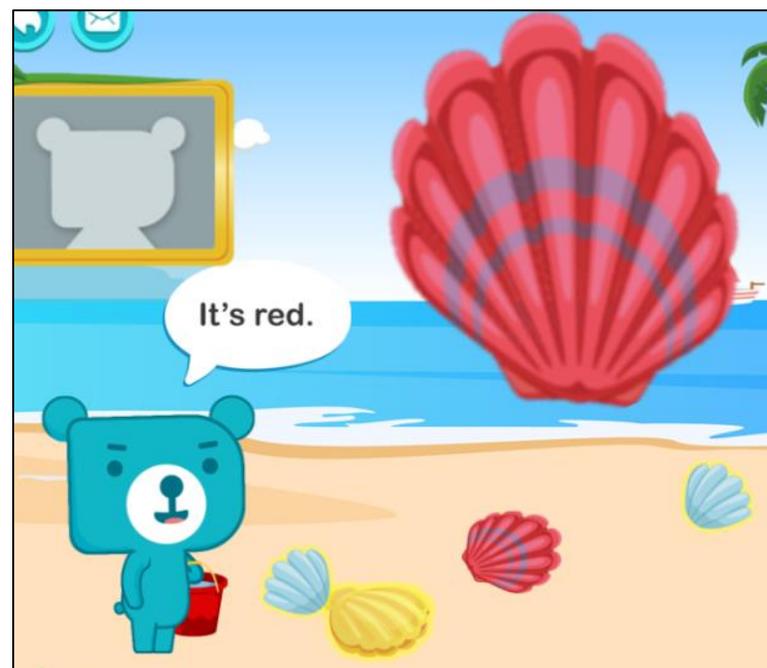
5.4.1 Highlighted Areas

Example 3
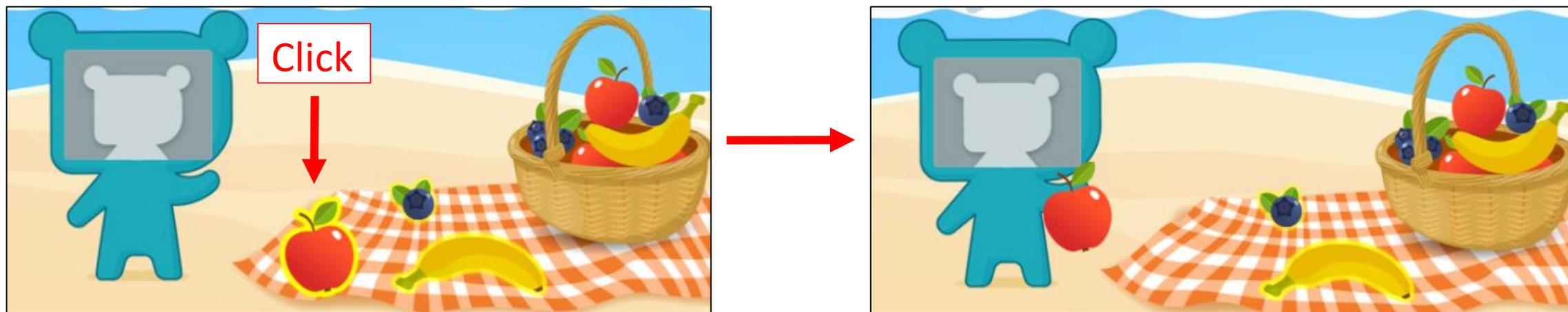
5.4.2 Student's Toolbar
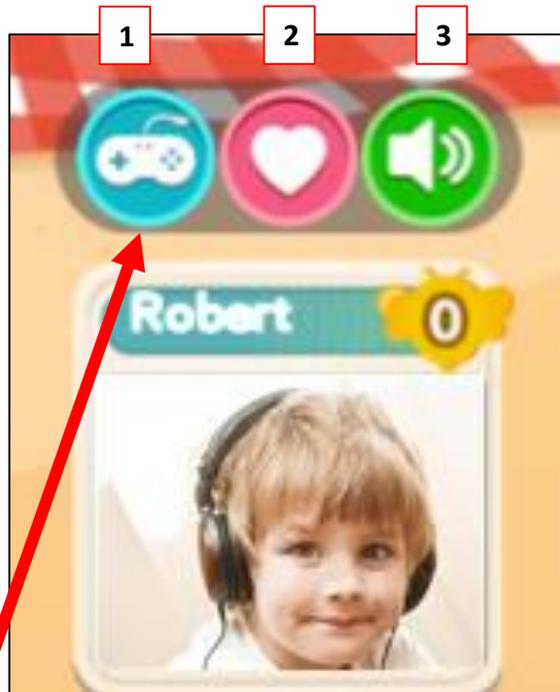
Click the student's video to show the student's toolbar

1. **SSM: Student Selection Mechanism**. Click icon 1 to empower the student to operate. Click again to disempower.

2. Click icon 2 to reward the student.

3. Click icon 3 to mute the student. Click again to unmute.

When a student is being empowered, his/her video will be highlighted in the top left corner of the page.

When a student is empowered to click, the teacher are not able to click at the same time.

1

2

3

Robert

0

1. Use SSM to describe the girl by asking "What does she look like?" (Ss can choose different words to describe the same figure)
2. Click on the left and right arrow to change the figure.
3. To change the scenes, click on the function button

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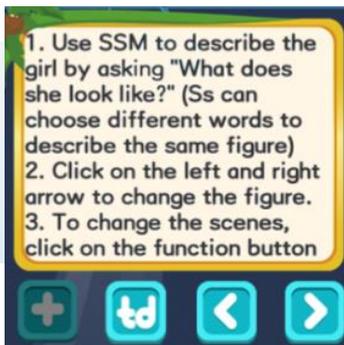
5.4.3 Target Vocabulary/Sentence Bank

In the Teaching Module, the target vocabulary and sentence will be listed in boxes like this.

By clicking the boxes, teachers can go through the words/sentences one by one.

There is teaching content especially designed for the word /sentence under each box, such as audio, video, dialog, animation, etc.

5.4.4 **Main Toolbar**
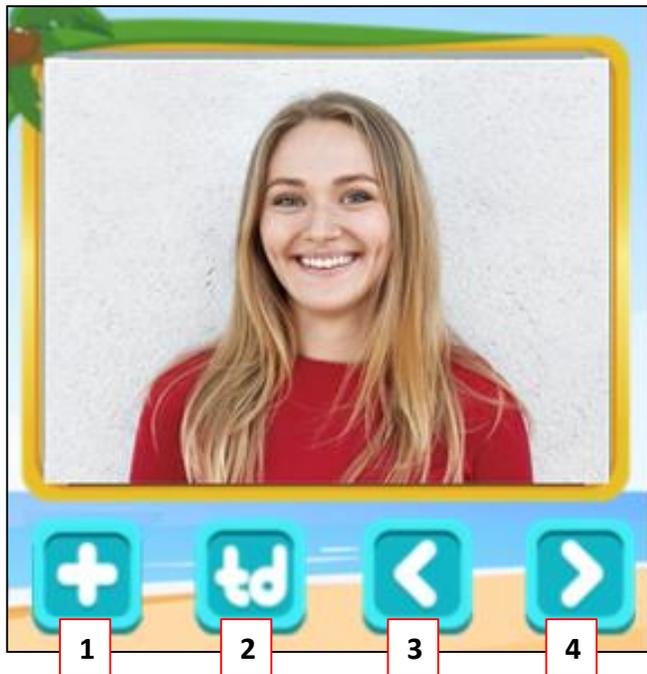
1. Enlarge/ Restore

2. Teacher's Guide: click to switch between

Teacher's Video and Teacher's Guide

3. Last Page

4. Next Page

5.4.5 Enlarge/ Restore
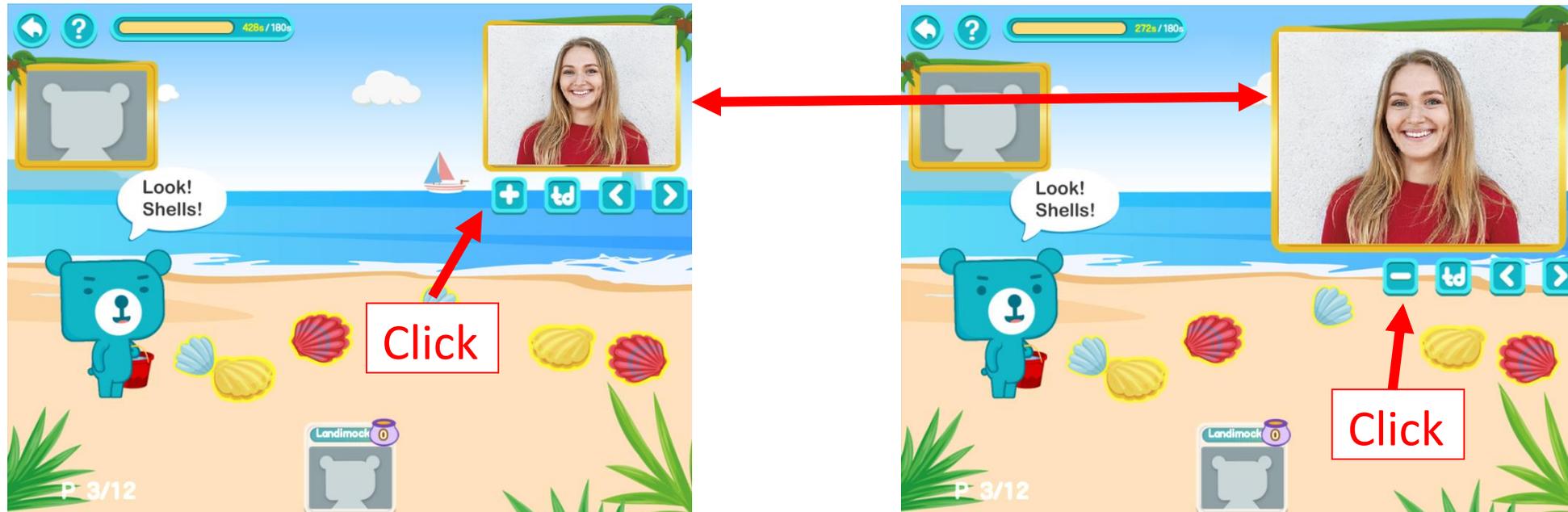
Click the button '+' to enlarge the Teacher's Video so that the students can see the teacher better.

Click again to restore the Teacher's Video to the normal size.

*Please restore the video when the contents on page are covered.

5.4.6 Teacher's Video/ Teacher's Guide

Click

Andi/Sandi say?" and lead Ss to repeat "I want sth …(color)".
2. Authorize Ss to click on the right fruit to feed the bears.
3. To chage ... ries, click on the ... utton on the right.

Click

Click the button 'td' to switch between Teacher's Video and Teacher's Guide.

Left click and hold to scroll up and down to check the TD.

5.4.7 Timer

The Timer in the top right corner shows the suggested teaching time of each page and it will start counting down once the class starts.

Each lesson is 25 minutes long, which is broken down page by page for a suggested teaching time. Any unused teaching time from a page will be added to the following page, alternatively, any additional time used on a page will be subtracted from the following page.

5.5 Classroom - Practice Module
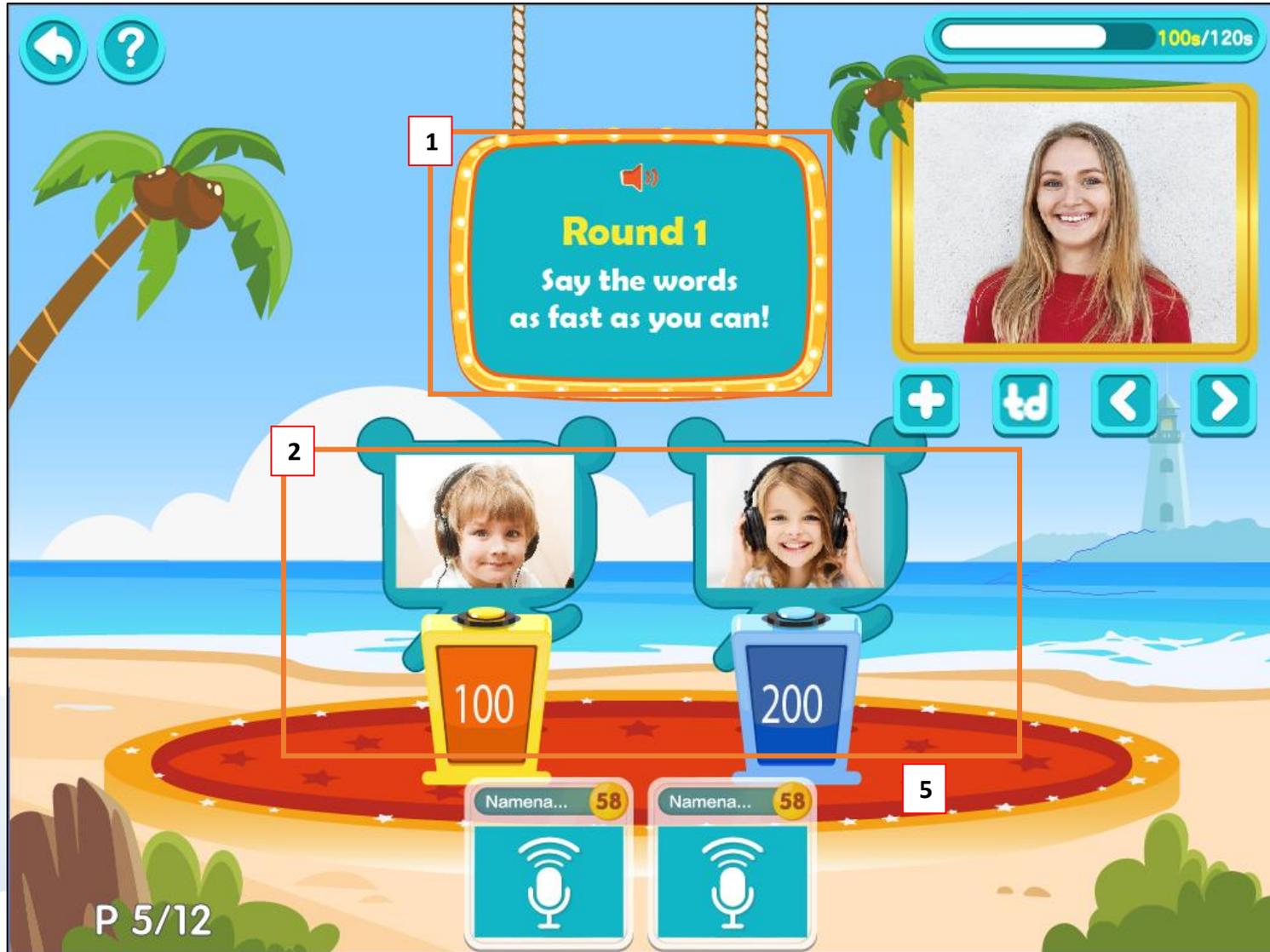
When it comes to the **Practice Module (island)**, you will find some **new features** designed for **games and competition**, like the example below:

Say the words as fast as you can!

1. LED Screen
2. Students' Stand

5.5.1 LED Screen
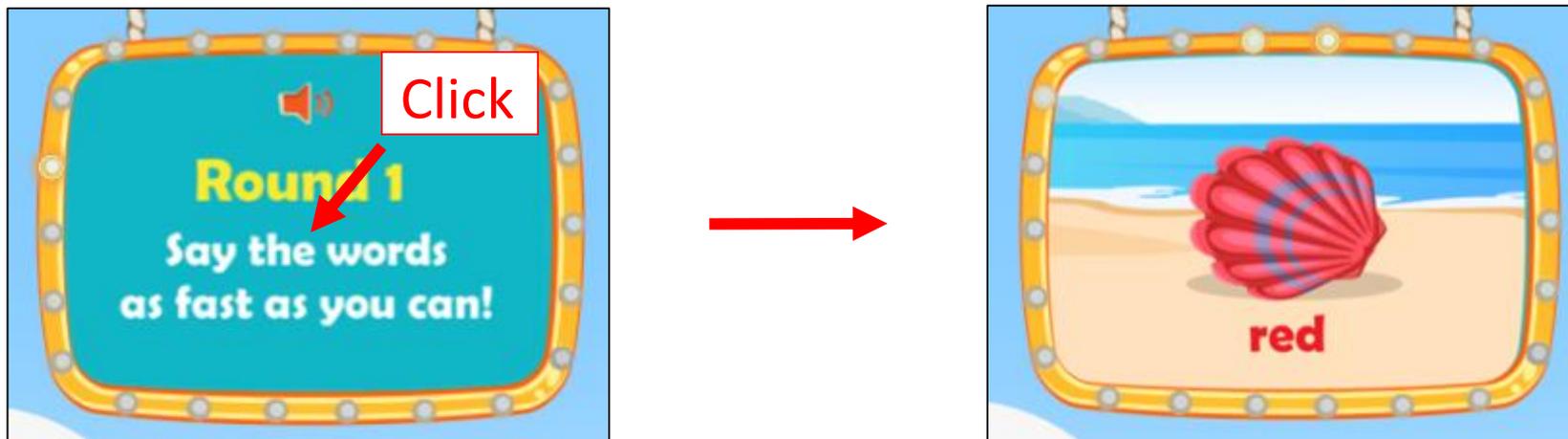
In the LED screen area, click anywhere to show the words, then

click the screen again to switch between different words.

5.5.2 Students' Stand
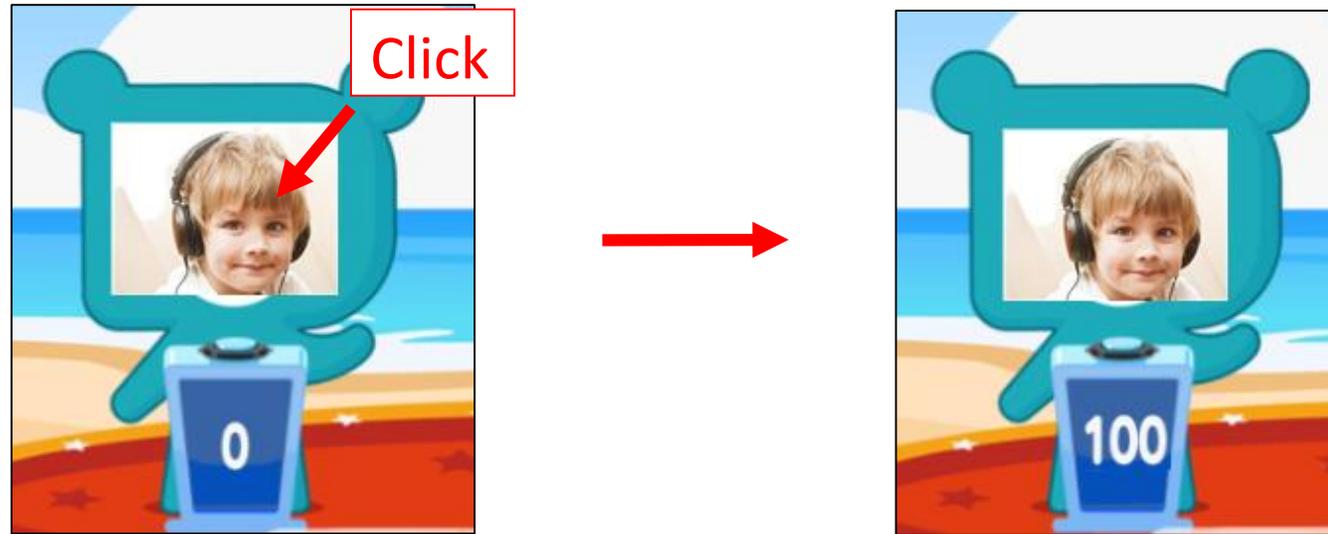
Click anywhere of the Students' Stand once to give 100 points to the student who answers faster. (100 points/ click)

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6. Teaching procedure

Step 1 Log in

Please use the same email address and password of your Landi Teacher's Page to log in
to this teaching platform.
Please make sure you tick "Remember me" and "Auto login".
If you forget your password, please contact your Operator to reset it.

Step 2 Pre-class Device test

Your Operator will contact you and schedule a pre-class device test before your first class.
Always remember to check your device before every class.

Step 3 Start class

Teachers can enter the classroom 10 minutes before the class starts by clicking "Start Class" on
the platform. Please enter the classroom at least 2 minutes earlier to make sure all class
materials are loaded and ready for teaching.

Thanks for Reading!

Landi Training Dept.